Line 52 invokes method **addElement** of class **DefaultListModel** to add the new philosopher to the list. The **DefaultListModel** will notify the **JList** that the model changed, and the **JList** will update the display to include the new list item.

Lines 58–71 create a **JButton** for deleting a philosopher from the **DefaultListModel**. Lines 67–68 in method **actionPerformed** invoke method **getSelectedValue** of class **JList** to get the currently selected philosopher and invoke method **removeElement** of class **DefaultListModel** to remove the philosopher. The **DefaultListModel** will notify the **JList** that the model changed, and the **JList** will update the display to remove the deleted philosopher. Lines 74–84 lay out the GUI components and set **JFrame** properties for the application window.

3.5 JTable

JTable is another **Swing** component that implements the delegate-model architecture. **JTable**s are delegates for tabular data stored in **TableModel** implementations. Interface **TableModel** declares methods for retrieving and modifying data (e.g., the value in a certain table cell) and for retrieving and modifying metadata (e.g., the number of columns and rows). The **JTable** delegate invokes **TableModel** methods to build its view of the **TableModel** and to modify the **TableModel** based on user input.

Figure 3.13 describes the methods defined in interface **TableModel**. Custom implementations of interface **TableModel** can use arbitrary internal representations of the tabular data. For example, the **DefaultTableModel** implementation uses **Vector**s to store the rows and columns of data. In Chapter 8, JDBC, we implement interface **TableModel** to create a **TableModel** that represents data stored in a JDBC **ResultSet**. Figure 3.14 illustrates the delegate-model relationship between **JTable** and **TableModel**.

Method	Description
`void addTableModelListener( TableModelListener listener )`	Add a **TableModelListener** to the **TableModel**. The **TableModel** will notify the **TableModelListener** of changes in the **TableModel**.
`void removeTableModelListener( TableModelListener listener )`	Remove a previously added **TableModelListener** from the **TableModel**.
`Class getColumnClass( int columnIndex )`	Get the **Class** object for values in the column with specified **columnIndex**.
`int getColumnCount()`	Get the number of columns in the **TableModel**.
`String getColumnName( int columnIndex )`	Get the name of the column with the given **columnIndex**.
`int getRowCount()`	Get the number of rows in the **TableModel**.

Fig. 3.13 **TableModel** interface methods and descriptions (part 1 of 2).

Method	Description
`Object getValueAt( int rowIndex, int columnIndex )`	Get an `Object` reference to the value stored in the `TableModel` at the given row and column indices.
`void setValueAt( Object value, int rowIndex, int columnIndex )`	Set the value stored in the `TableModel` at the given row and column indices.
`boolean isCellEditable( int rowIndex, int columnIndex )`	Return `true` if the cell at the given row and column indices is editable.

Fig. 3.13 `TableModel` interface methods and descriptions (part 2 of 2).

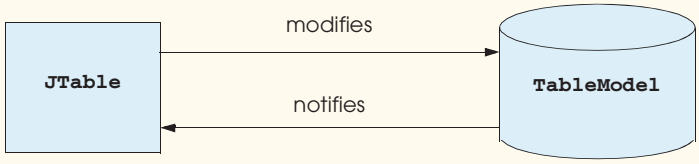

Fig. 3.14 `JTable` and `TableModel` delegate-model architecture.

`PhilosophersJTable` (Fig. 3.15) displays philosopher information in a `JTable` using a `DefaultTableModel`. Class `DefaultTableModel` implements interface `TableModel` and uses `Vector`s to represent the rows and columns of data. Line 24 creates the `philosophers DefaultTableModel`. Lines 27–29 add columns to the `DefaultTableModel` for the philosophers' first names, last names and years in which they lived. Lines 32–53 create rows for seven philosophers. Each row is a `String` array whose elements are the philosopher's first name, last name and the year in which the philosopher lived, respectively. Method `addRow` of class `DefaultTableModel` adds each philosopher to the `DefaultTableModel`. Line 56 creates the `JTable` that will act as a delegate for the `philosophers DefaultTableModel`.

Lines 59–72 create a `JButton` and `ActionListener` for adding a new philosopher to the `DefaultTableModel`. Line 66 in method `actionPerformed` creates a `String` array of three empty elements. Line 69 adds the empty `String` array to the `DefaultTableModel`. This causes the `JTable` to display a blank row at the bottom of the `JTable`. The user can then type the philosopher's information directly into the `JTable` cells. This demonstrates the `JTable` delegate acting as a controller, because it modifies the `DefaultTableModel` based on user input.

```
1  // PhilosophersJTable.java
2  // MVC architecture using JTable with a DefaultTableModel
3  package com.deitel.advjhtp1.mvc.table;
```

Fig. 3.15 `PhilosophersJTable` application demonstrating `JTable` and `DefaultTableModel` (part 1 of 4).

```
4
5  // Java core packages
6  import java.awt.*;
7  import java.awt.event.*;
8
9  // Java extension packages
10 import javax.swing.*;
11 import javax.swing.table.*;
12
13 public class PhilosophersJTable extends JFrame {
14
15    private DefaultTableModel philosophers;
16    private JTable table;
17
18    // PhilosophersJTable constructor
19    public PhilosophersJTable()
20    {
21       super( "Favorite Philosophers" );
22
23       // create a DefaultTableModel to store philosophers
24       philosophers = new DefaultTableModel();
25
26       // add Columns to DefaultTableModel
27       philosophers.addColumn( "First Name" );
28       philosophers.addColumn( "Last Name" );
29       philosophers.addColumn( "Years" );
30
31       // add philosopher names and dates to DefaultTableModel
32       String[] socrates = { "Socrates", "", "469-399 B.C." };
33       philosophers.addRow( socrates );
34
35       String[] plato = { "Plato", "", "428-347 B.C." };
36       philosophers.addRow( plato );
37
38       String[] aquinas = { "Thomas", "Aquinas", "1225-1274" };
39       philosophers.addRow( aquinas );
40
41       String[] kierkegaard = { "Soren", "Kierkegaard",
42          "1813-1855" };
43       philosophers.addRow( kierkegaard );
44
45       String[] kant = { "Immanuel", "Kant", "1724-1804" };
46       philosophers.addRow( kant );
47
48       String[] nietzsche = { "Friedrich", "Nietzsche",
49          "1844-1900" };
50       philosophers.addRow( nietzsche );
51
52       String[] arendt = { "Hannah", "Arendt", "1906-1975" };
53       philosophers.addRow( arendt );
54
```

Fig. 3.15 **PhilosophersJTable** application demonstrating **JTable** and **DefaultTableModel** (part 2 of 4).

```
55          // create a JTable for philosophers DefaultTableModel
56          table = new JTable( philosophers );
57
58          // create JButton for adding philosophers
59          JButton addButton = new JButton( "Add Philosopher" );
60          addButton.addActionListener(
61             new ActionListener() {
62
63                public void actionPerformed( ActionEvent event )
64                {
65                   // create empty array for new philosopher row
66                   String[] philosopher = { "", "", "" };
67
68                   // add empty philosopher row to model
69                   philosophers.addRow( philosopher );
70                }
71             }
72          );
73
74          // create JButton for removing selected philosopher
75          JButton removeButton =
76             new JButton( "Remove Selected Philosopher" );
77
78          removeButton.addActionListener(
79             new ActionListener() {
80
81                public void actionPerformed( ActionEvent event )
82                {
83                   // remove selected philosopher from model
84                   philosophers.removeRow(
85                      table.getSelectedRow() );
86                }
87             }
88          );
89
90          // lay out GUI components
91          JPanel inputPanel = new JPanel();
92          inputPanel.add( addButton );
93          inputPanel.add( removeButton );
94
95          Container container = getContentPane();
96          container.add( new JScrollPane( table ),
97             BorderLayout.CENTER );
98          container.add( inputPanel, BorderLayout.NORTH );
99
100         setDefaultCloseOperation( EXIT_ON_CLOSE );
101         setSize( 400, 300 );
102         setVisible( true );
103
104      } // end PhilosophersJTable constructor
105
```

Fig. 3.15 **PhilosophersJTable** application demonstrating **JTable** and **DefaultTableModel** (part 3 of 4).

```
106     // execute application
107     public static void main( String args[] )
108     {
109        new PhilosophersJTable();
110     }
111  }
```

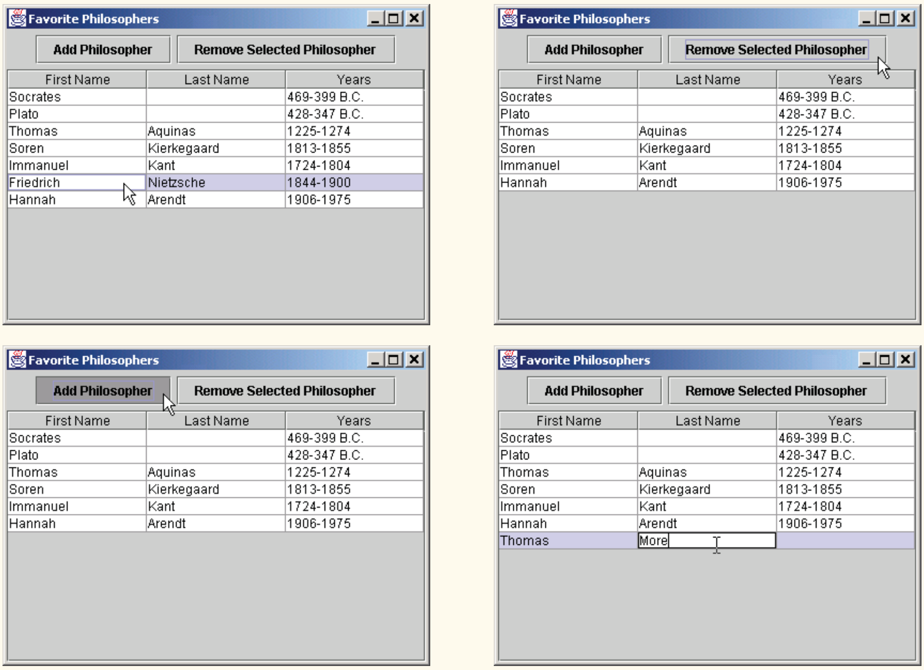

Fig. 3.15 **`PhilosophersJTable`** application demonstrating **`JTable`** and **`DefaultTableModel`** (part 4 of 4).

Lines 75–88 create a **`JButton`** and **`ActionListener`** for removing a philosopher from the **`DefaultTableModel`**. Lines 84–85 in method **`actionPerformed`** retrieve the currently selected row in the **`JTable`** delegate and invoke method **`removeRow`** of class **`DefaultTableModel`** to remove the selected row. The **`DefaultTableModel`** notifies the **`JTable`** that the **`DefaultTableModel`** has changed, and the **`JTable`** removes the appropriate row from the display. Lines 96–97 add the **`JTable`** to a **`JScrollPane`**. **`JTables`** will not display their column headings unless placed within a **`JScrollPane`**.

3.6 `JTree`

`JTree` is one of the more complex Swing components that implements the delegate-model architecture. **`TreeModel`**s represent hierarchical data, such as family trees, certain types of file systems, company management structures and document outlines. **`JTree`**s act as delegates (i.e., combined view and controller) for **`TreeModel`**s.